

Scans in an embedded hardware design language

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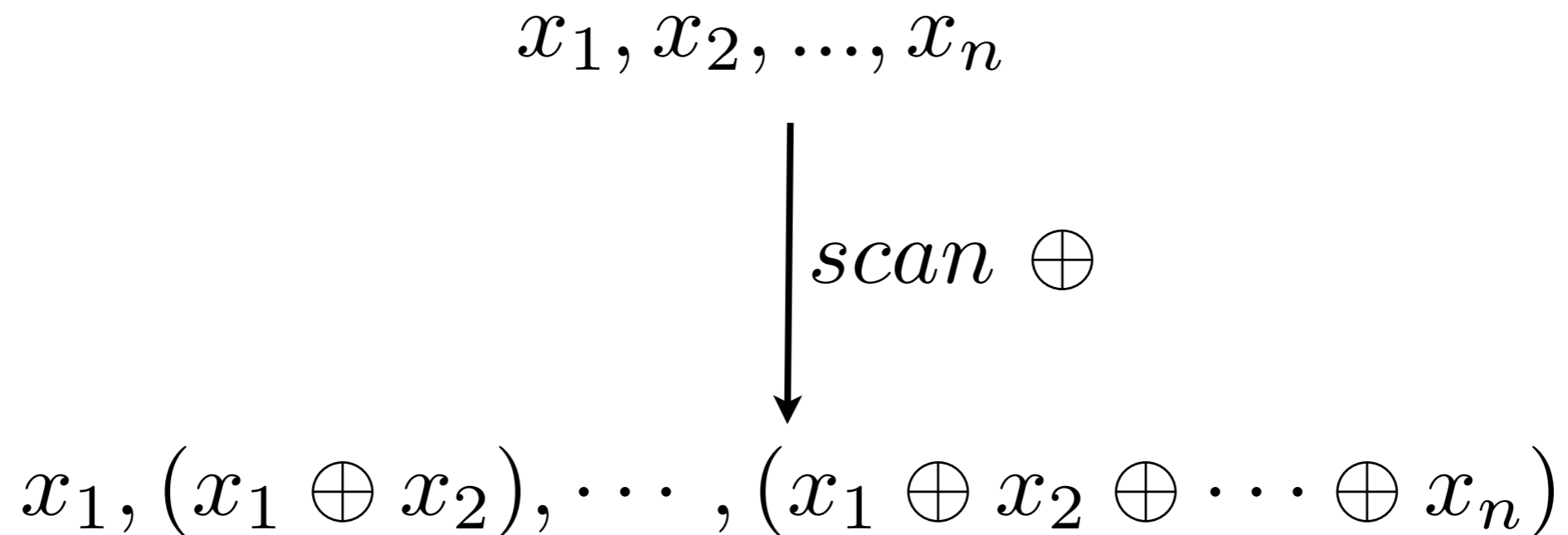
Supervised by Wouter Swierstra

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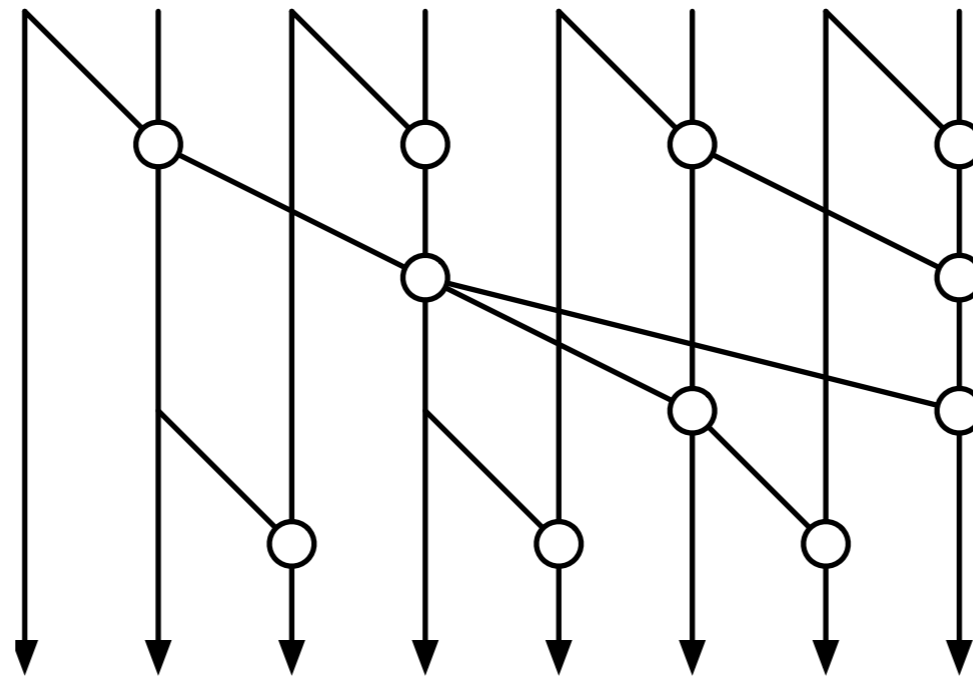
Scans

- Also known as *Parallel prefix circuits*
- Takes an *associative* binary operator



Scan circuits

$$x_1, x_2, \dots, x_n$$

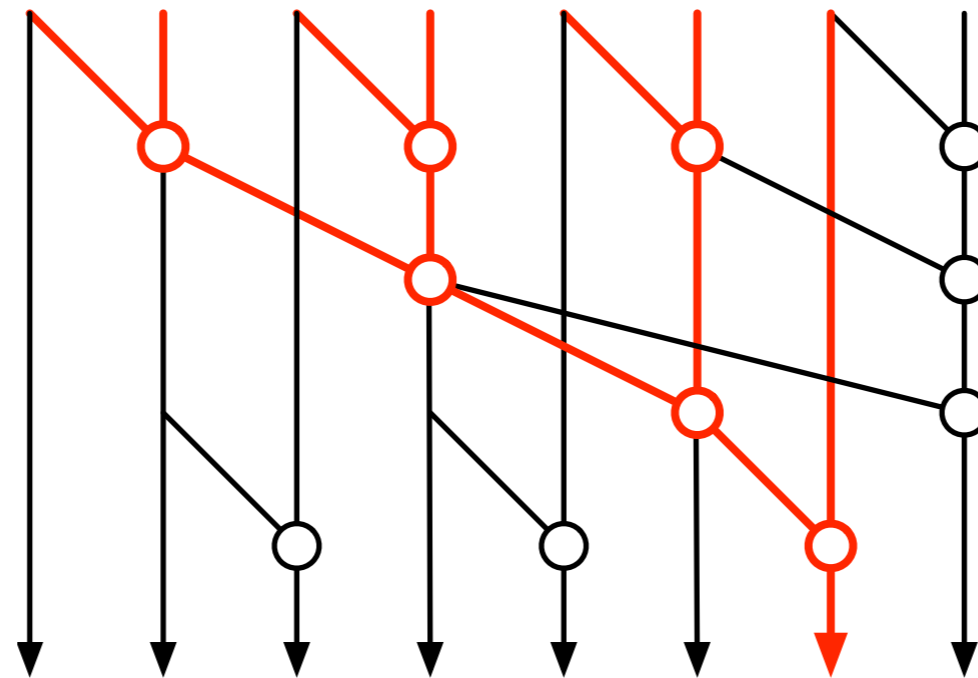


Top are inputs
Bottom are outputs
Circles are operation
nodes where the
operator is applied

$$x_1, (x_1 \oplus x_2), \dots, (x_1 \oplus x_2 \oplus \dots \oplus x_n)$$

Scan circuits

x_1, x_2, \dots, x_n

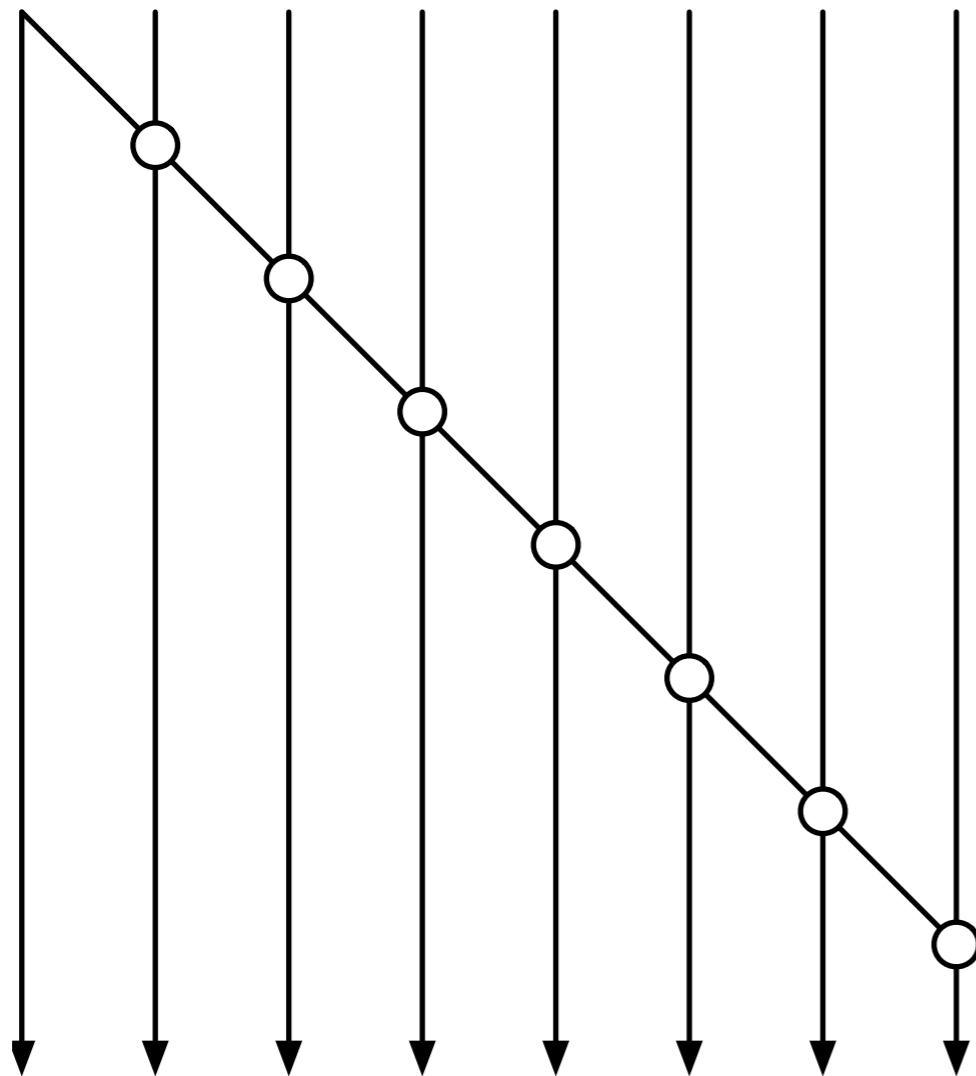


Indeed, the 7th output is the sum of the first 7 inputs. Associativity is important here

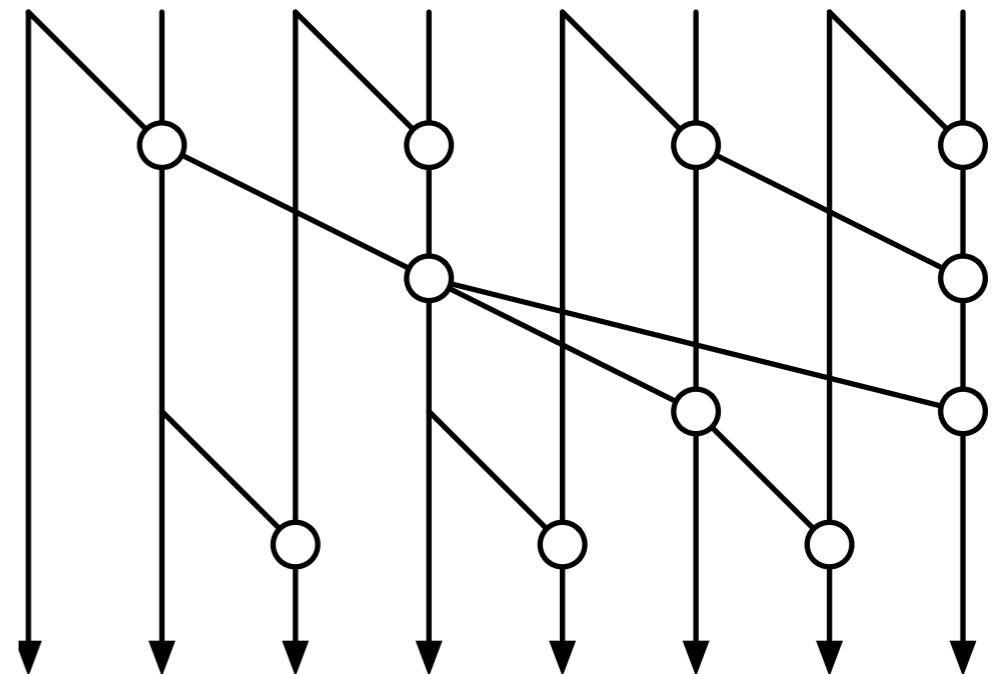
$x_1, (x_1 \oplus x_2), \dots, (x_1 \oplus x_2 \oplus \dots \oplus x_n)$

Scan circuits

Serial - depth $O(n)$



Parallel - depth $O(\log n)$

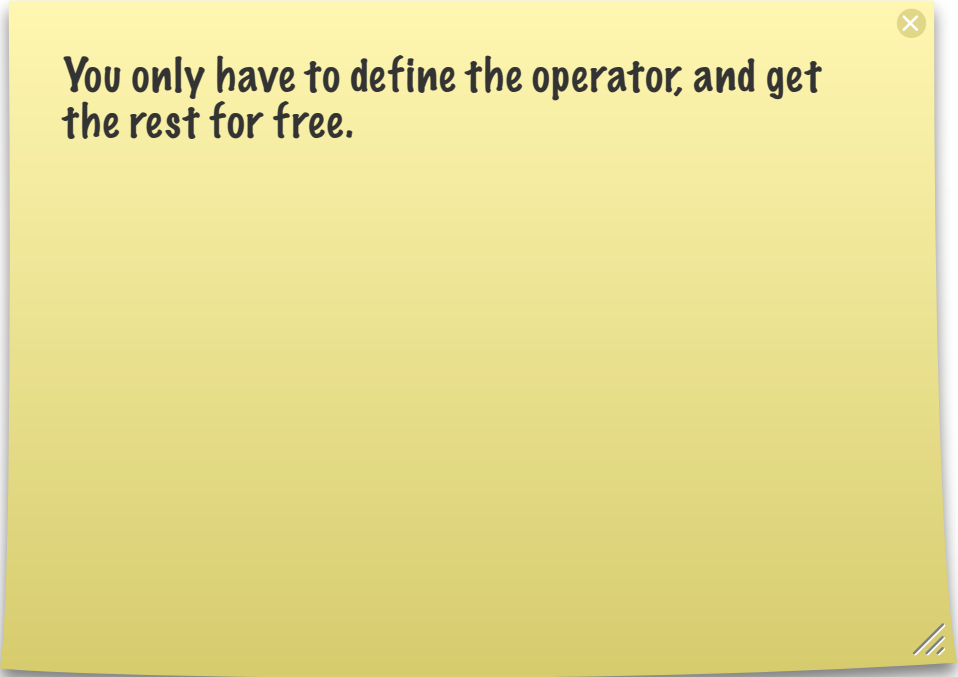


Serial is the simplest way of calculating a scan. This is what many programming languages do by default.

Parallel is useful if your hardware supports it

Uses of scans

- Carry-lookahead adder
- Quicksort
- Calculating convex hulls
- Searching for regular expressions

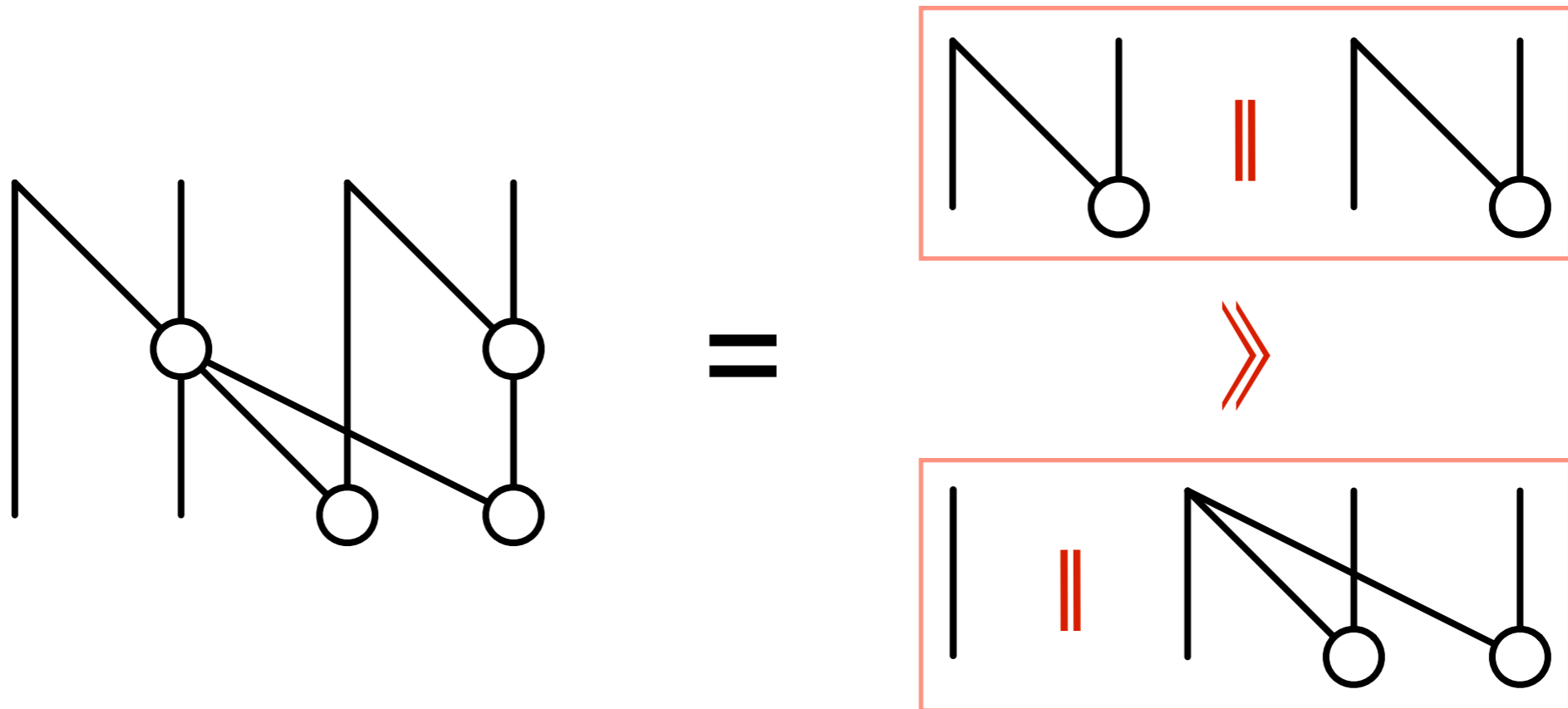
A yellow sticky note with a close button in the top right corner and a resize handle in the bottom right corner. The text on the note reads: "You only have to define the operator, and get the rest for free."

You only have to define the operator, and get the rest for free.

Scan algebra

- Ralf Hinze - “An algebra of scans”
- Building scan circuits from smaller components


Taking scans apart

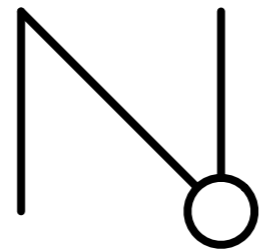


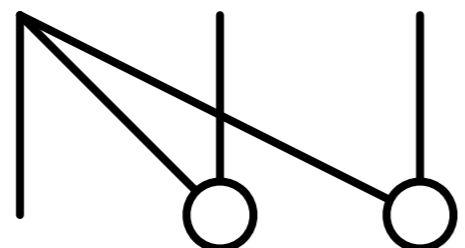
Taking scans apart

 = horizontal composition

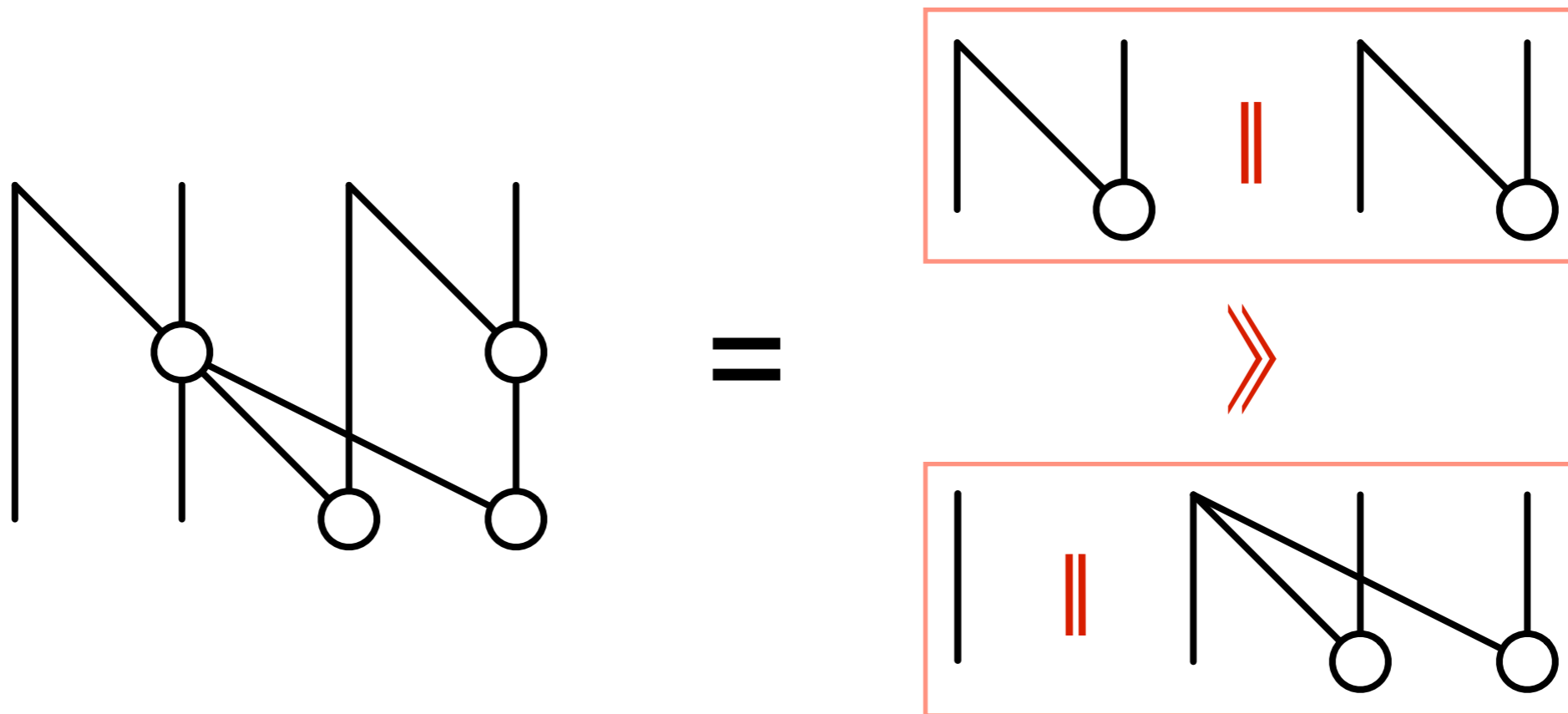
 = vertical composition

 = fan 1

 = fan 2

 = fan 3

Taking scans apart



d-scan 4 = (fan 2 || fan 2) >> (fan 1 || fan 3)

Scan algebra

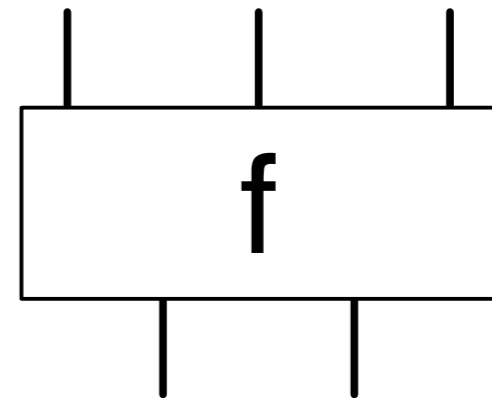
- Constructions in Ralf Hinze's scan algebra:
 - fans, ids
 - \parallel, \gg
 - $\text{—} \langle, \rangle \text{—}$
- Everything else is derived from these

PiWare

- Domain-specific language for hardware
- Embedded in Agda
- Description, simulation, and verification of circuits

Building circuits

- A circuit in PiWare is of type $\mathbf{C\ i\ o}$ where:
 - i is the input size
 - o is the output size
- In agda syntax:
 - $f : \mathbf{C\ 3\ 2}$



f is of type circuit-
with-3-inputs-and-2-
outputs

Building circuits

$f : \mathbf{C} \ 3 \ 2$

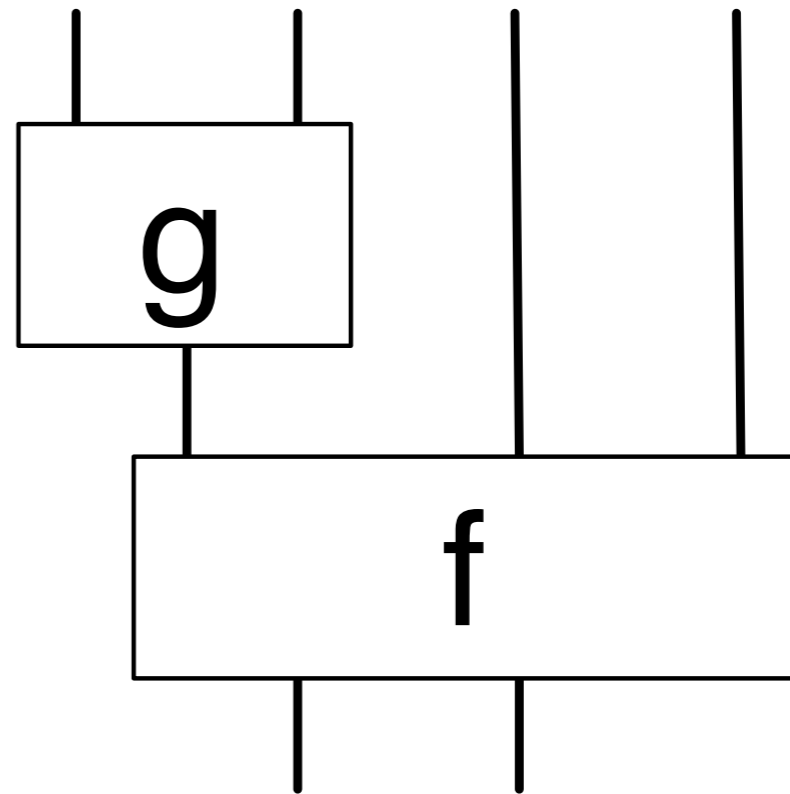
$f = ?$

$g : \mathbf{C} \ 2 \ 1$

$g = ?$

$\text{mycircuit} : \mathbf{C} \ 4 \ 2$

$\text{mycircuit} = (g \parallel \text{id } 2) \gg f$



Constructors of C

Plug : $i \times o \rightarrow C i o$

» : $C i m \rightarrow C m o \rightarrow C i o$

|| : $C i_1 o_1 \rightarrow C i_2 o_2 \rightarrow C (i_1 + i_2) (o_1 + o_2)$

Gate : (omitted)

DelayLoop : (omitted)

Plug gives a circuit where every output is connected to one of the inputs.
Use it to define id

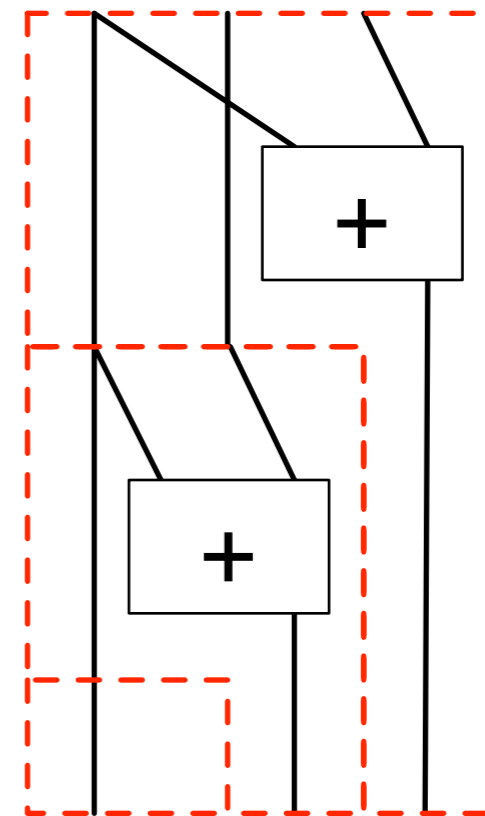
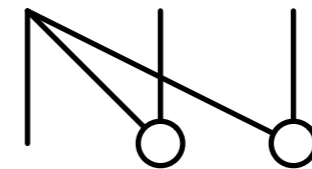
PiWare \Rightarrow Scan algebra

- With PiWare, all basic constructions of the scan algebra can be implemented: fans, ids, \parallel , \gg , \leftarrow and \rightarrow
- Agda can be used to verify Hinze's proofs

Fans in PiWare

Inner rectangle is fan 1.
Middle rectangle is fan 2
(includes fan 1).
Outer rectangle is fan 3
(includes fan 2 and fan 1)

- Native in scan algebra
- In PiWare (roughly):
 - fan 0 = id 0
 - fan 1 = id 1
 - fan (2 + n) = some-plug n
 - » (id (1 + n) || plusC)
 - » (fan (1 + n) || id 1)



Proofs about circuits

Curry-Howard

- In our system, $f \approx g$ is a *type*
- The existence of a value of type $f \approx g$ means that the circuits f and g behave the same
- A function with return type $f \approx g$ is a *proof* that f and g behave the same

Equivalence

$\text{refl} : (f : \mathbf{C} \ i \ o) \rightarrow f \approx f$

$\text{sym} : (f : \mathbf{C} \ i_1 \ o_1) \rightarrow (g : \mathbf{C} \ i_2 \ o_2) \rightarrow$
 $f \approx g \rightarrow g \approx f$

$\text{trans} : (f : \mathbf{C} \ i_1 \ o_1) \rightarrow (g : \mathbf{C} \ i_2 \ o_2) \rightarrow$
 $(h : \mathbf{C} \ i_3 \ o_3) \rightarrow$
 $f \approx g \rightarrow g \approx h \rightarrow f \approx h$

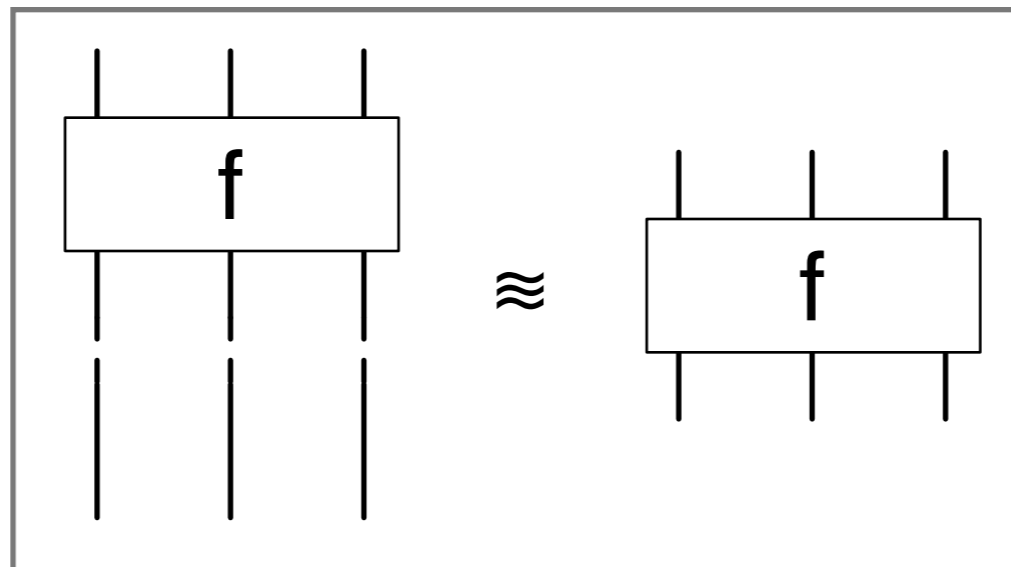
Agda syntax here.
Reflexivity takes a circuit of size i/o named f and produces a proof that this circuit is equal to itself.
Symmetry takes two circuits and a proof that the first is equal to the second. It returns a proof that the second is equal to the first.

I am omitting some non-interesting parameters, so not to scare non-agda folk

Laws of \gg

\gg -left-identity : $(f : C \ i \ o) \rightarrow (id \ i \ \gg \ f) \approx f$

\gg -right-identity : $(f : C \ i \ o) \rightarrow (f \ \gg \ id \ o) \approx f$



Putting an identity circuit above or below a circuit should not change its behavior.

The picture is for right-identity

Laws of \gg

\gg -associativity :

$(f : \mathbf{C} \ i \ m) \rightarrow (g : \mathbf{C} \ m \ n) \rightarrow (h : \mathbf{C} \ n \ o) \rightarrow$

$f \gg (g \gg h) \approx (f \gg g) \gg h$

Composability

- Parts are equal \Rightarrow whole is equal

- $_ \gg\text{-cong} _ : \{f : \mathbf{C} \ i \ m\} \rightarrow \{g : \mathbf{C} \ m \ o\} \rightarrow$

$$\{f' : \mathbf{C} \ i' \ m'\} \rightarrow \{g' : \mathbf{C} \ m' \ o'\} \rightarrow$$

$$f \approx f' \rightarrow g \approx g' \rightarrow f \gg g \approx f' \gg g'$$

- $\text{fan-cong} : m \equiv n \rightarrow \text{fan } m \approx \text{fan } n$

- Also $_ \parallel\text{-cong} _ , \text{id-cong}$ et cetera

If all parts of two circuits are equal, then the whole circuits are equal. Also: we can replace a part of a circuit by another part with the same behavior, the behavior of the whole stays the same.

`fan-cong` takes a proof that two numbers are equal

Combining proofs

$\text{prf} : (f : \mathbf{C} \ n \ n) \rightarrow$

$(f \parallel \text{id } 0) \gg \text{fan } (n + 0) \approx f \gg \text{fan } n$

$\text{prf} = (\parallel\text{-right-identity } f)$

$\gg\text{-cong } (\text{fan-cong } (\text{plus-zero } n))$

Note that $\gg\text{-cong}$ is applied infix.

$\parallel\text{-right-identity } f$ is a proof that $f \parallel \text{id } 0$ equals f .

Scans

The naive scan

scan-suc : $\forall \{n\} \rightarrow$

$C\ n\ n \rightarrow C\ (1 + n)\ (1 + n)$

scan-suc $\{n\}$ f = id | \parallel f \gg fan (1 + n)

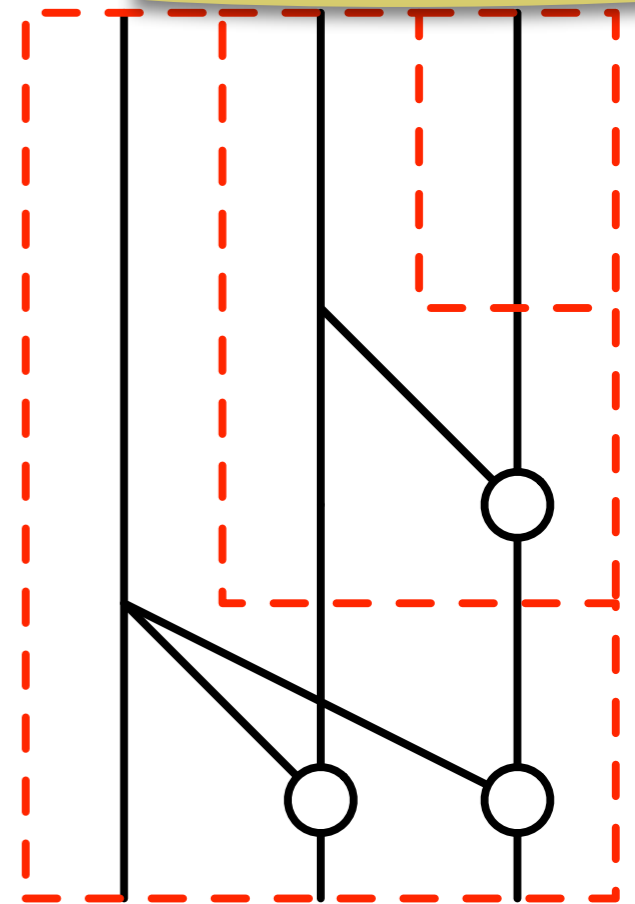
scan : $\forall n \rightarrow C\ n\ n$

scan zero = id 0

scan (1 + n) = scan-suc (scan n)

Again, inner rectangle is scan 1, middle rectangle scan 2 and outer rectangle is scan 3.

Worst possible scan, maximum number of nodes and maximum depth. But the definition is straightforward and easy to work with

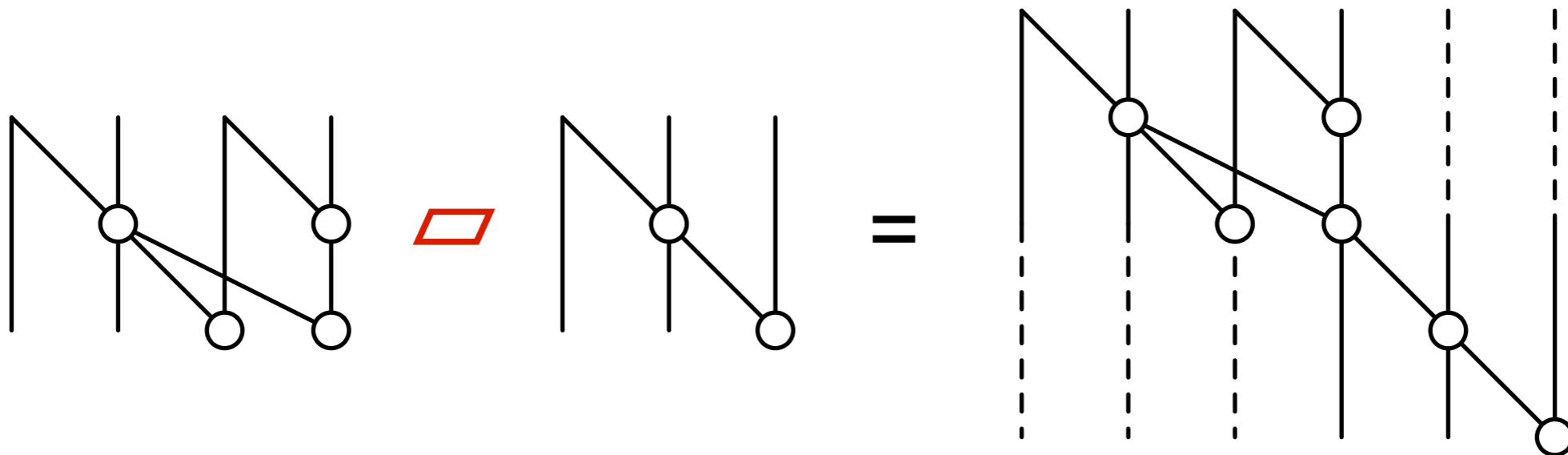


Scans

- A circuit f is a scan if it is behaviorally equal to the naive scan
- $f \approx \text{scan } n$

Combining scans

- \triangleleft is diagonal composition
- It is a *scan combinator*
- If f and g are scans, then $f \triangleleft g$ is also a scan

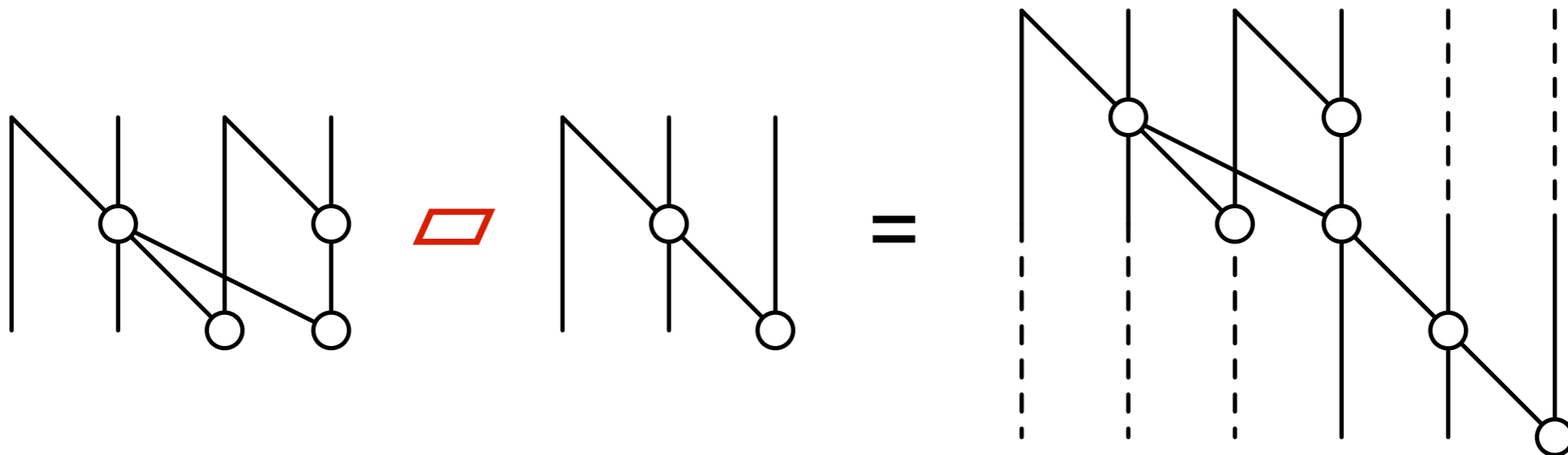


Combining scans

A proof that combining two scans with the scan combinator indeed gives a scan. This is made easy by using the naive scan.

If you have some proof that

- \square -combinator : $\forall m n \rightarrow$
 $\text{scan (suc } m) \square \text{ scan (suc } n) \approx$
 $\text{scan (m + suc } n)$



Scan combinators

Also, many scans can be defined by combining trivial scans (scan 0, scan 1, scan 2) with scan combinators.

- Hinze has defined more scan combinators:
 - Horizontal scan combinator \square
 - Multi-horizontal scan combinator \triangleright
- Useful for proving that big circuits are scans

Real proofs

\square -combinator : $\forall m n \rightarrow$

$$\text{scan (suc m)} \square \text{scan n} \approx \text{scan (suc m + n)}$$

\square -combinator $m n = \text{begin}$

$$\text{scan (suc m)} \square \text{scan n} \approx \langle \square \text{-}\square (\text{scan (suc m)}) (\text{scan n}) \rangle$$

$$\text{scan (suc m)} \square \text{scan (suc n)} \approx \langle \square \text{-combinator } m n \rangle$$

$$\text{scan (m + suc n)} \approx \langle \text{scan-cong (+-suc m n)} \rangle$$

$$\text{scan (suc m + n)}$$

■

Equational reasoning here.
The left side are the terms, the first one matches the left hand side of the proof obligation and the last one matches the right hand side.
On the right side are the proofs which convert a term to the next one.

Proof that \square is a scan combinator

Step 1: Convert \square to \square

Step 2: Use the fact that \square is a scan combinator

Step 3: Rewrite the size of the scan

Real proofs

```
--scan-succ : V {n n} (f : C (suc n) (suc n)) (g : C n n) +
  {p : n + suc n = suc n + n} +
  scan-succ (f = scan-succ g) [ p ] id< => scan-succ f = scan-succ g
--scan-succ {n} {n} f g = begin
  scan-succ (f = scan-succ g) [ id< ]
  => ()
  id< (f = scan-succ g) [ id< ] >> fan _
  => ( refl ||-cong (||-right-identity _) ) [ -cong refl ]
  id< f = scan-succ g [ id< ] >> fan (2 + (n + n))
  => ( lens f g ) [ -cong fan-cong (cong suc (P.sym (+-suc n n))) ]
  id< f [ id< ] [ id< ] g [ id< ] fan (suc n) [ id< ] fan (suc n + suc n)
  => ( sym (||-assoc _ _ _) ) [ -cong refl ( trans ) ] [ -assoc _ _ _ ]
  id< f [ id< ] [ id< ] g [ id< ] (id< {suc n} || fan (suc n) ) [ id< ] fan (suc n + suc n)
  => ( refl ||-cong (||-replace _ ( trans ) ) [ -to- ] ( trans ) binary-fan-lax n n )
  id< f [ id< ] [ id< ] g [ id< ] (fan (2 + n) || id< [ id< ] fan (suc n))
  => ( lens f g )
  id< f [ id< ] [ id< ] fan (2 + n) [ id< ] [ id< ] g [ id< ] fan (suc n)
  => ( lens f g )
  scan-succ f = scan-succ g
  |
  where
```

```
abstract
  swaplem : V {m m' n} (f : C n n) {p : m + n = n + m} (g : C n n) +
    id< {m'} || g [ p ] f || id< {n} => f || id< {n} [ P.sym p ] id< {m'} || g
  swaplem {n} {m'} {n} f {p} g = begin
    id< {m'} || g [ id< ] f || id< {n}
    => ( ||-||-distrib q P.refl )
    (id< {m'} || f) || (g || id< {n})
    => ( ||-left-identity _ ||-cong ||-right-identity _ )
    f || g
    => ( sym (||-right-identity _) ) ||-cong sym (||-left-identity _)
    (f [ P.sym q ] id< {m'}) || (id< {n} [ P.refl ] g)
    => ( ||-||-distrib )
    f || id< {n} [ id< ] id< {m'} || g
    => ( ||-replace (P.sym p) )
    -
  |
  where
  q : m' = n
  q = (cancel+<-left n (+-comm n _ ( P.trans ) p ( P.trans ) +-comm _ n))
```

```
abstract
  ||-assoc-4 : V {i j j' n n' n' a}
    (a : C i i) {p : j = j'} (c : C i i) {r : n = n'}
    a [ p ] || c [ r ] || (b : C i i) [ q ] || (d : C i i)
  ||-assoc-4 a b c d = sym (||-assoc _ _ _) ( trans ) (||-assoc _ _ _) [ -cong refl ]
  ( trans ) ( refl ||-cong (||-replace _) ) [ -cong refl ]
  ( trans ) ||-replace _ [ -cong refl ]
  ( trans ) ||-replace _
```

```
lens : V {n n} (f : C (suc n) (suc n)) (g : C n n) +
  id< {1} || f = scan-succ g
  => ( id< {1} || f || id< {n} ) [ id< ] (id< {suc n + 1} || g [ id< ] fan (suc n))
lens {n} {n} f g = begin
  id< f = scan-succ g
  => ()
  id< (f || id< [ id< ] scan-succ g)
  => ( ||-id<-left-distrib )
  - [ id< ] id< || scan-succ g
  => ( refl ||-cong (sym (||-assoc _ _ _) ( trans ) ||-id< ||-cong refl) )
  - [ id< ] scan-succ g
  => ()
  - [ id< ] id< (id< {1} || g) fan (suc n)
  => ( refl ||-cong (sym ||-id<-left-distrib) )
  - [ id< ] (id< || id< {1} || g) id< {suc n} || fan (suc n)
  => ( refl ||-cong ((sym (||-assoc _ _ _) ( trans ) ||-id< ||-cong refl) ) [ -cong refl ] )
```

```
id< f || id< [ id< ] (id< || g [ id< ] fan (suc n))
  => ( refl ||-cong (||-replace (cong suc (+-assoc n 1 n))) )
  -
  => ( ||-replace (cong (lambda x + suc (x + n)) (+-comm 1 n)) )
  -
  |
```

```
lens : V {n n p q r} (f : C (suc n) (suc n)) (g : C n n) +
  id< {1} || f || id< {n} [ p ] id< {suc n + 1} || g
  [ q ] (fan (2 + n) || id< {n} [ r ] id< {suc n} || fan (suc n))
  => ()
  id< {1} || f || id< {n} [ P.refl ] fan (2 + n) || id< {n}
  [ cong (lambda x + suc (x + n)) (+-comm 1 n) ] (id< {suc n + 1} || g
  [ cong suc (+-assoc n 1 n) ] id< {suc n} || fan (suc n))
```

```
lens {n} {n} {p} {q} {r} f g = begin
  a [ id< ] b [ id< ] (c [ id< ] d)
  => ( ||-||-assoc-4 a b c d )
  a [ id< ] (b [ id< ] c) [ id< ] d
  => ( refl ||-cong (swaplem (fan (2 + n)) g) ) [ -cong refl ]
  a [ id< ] (c [ id< ] b) [ id< ] d
  => ( sym (||-assoc _ _ _) ) [ -cong refl ]
  a [ id< ] (c [ id< ] b) [ id< ] d
  => ( sym (||-assoc-4 a c b d) )
  a [ id< ] c [ id< ] (b [ id< ] d)
```

```
where
  a = id< {1} || f || id< {n}
  b = id< {suc n + 1} || g
  c = fan (2 + n) || id< {n}
  d = id< {suc n} || fan (suc n)
```

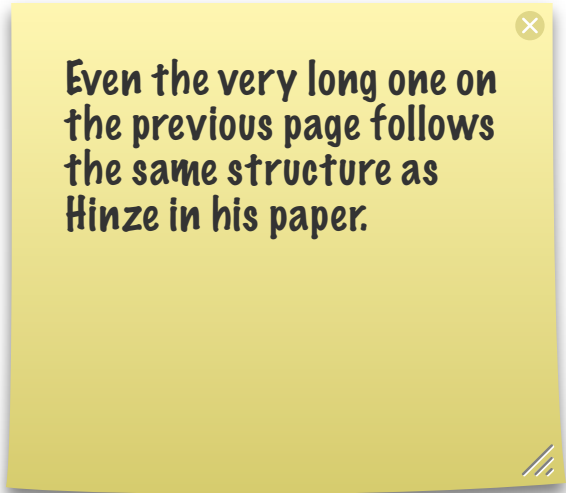
```
lens : V {n n p q r} (f : C (suc n) (suc n)) (g : C n n) +
  id< {1} || f || id< {n} [ p ] fan (2 + n) || id< {n}
  [ q ] (id< {suc n + 1} || g [ r ] id< {suc n} || fan (suc n))
  => scan-succ f = scan-succ g
lens {n} {n} f g = begin
  id< f || id< [ id< ] fan (2 + n) [ id< ] [ id< ] g [ id< ] fan (suc n)
  => ( ((sym (||-assoc _ _ _)) [ -cong (refl ||-cong refl) ]
  ||-cong ((sym (||-id< ||-cong refl) ( trans ) ||-assoc _ _ _)) [ -cong refl ] )
  (id< f) || id< [ id< ] fan (2 + n) [ id< ] [ id< ] g [ id< ] fan (suc n)
  => ( ||-id<-right-distrib ||-cong ||-id<-left-distrib )
  (id< f || fan (2 + n)) [ id< ] [ id< ] fan (suc n) [ id< ] g fan (suc n)
  => ( ||-replace _ )
  scan-succ f || id< [ id< ] scan-succ g
  => ()
  scan-succ f = scan-succ g
  |
```

● Sometimes it does not work so well...

● Hinze used 9 lines for this one

Results

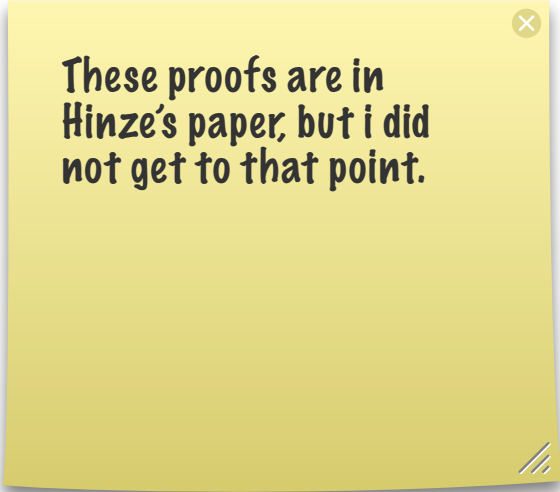
- Scans à la Hinze can be formalized in PiWare
- Useful additions to PiWare
- Our proofs usually follow the same structure as Hinze's proofs

A yellow sticky note with a close button (X) in the top right corner and a small icon in the bottom right corner. The text on the note is: "Even the very long one on the previous page follows the same structure as Hinze in his paper."

Even the very long one on the previous page follows the same structure as Hinze in his paper.

Work i did not do

- There are still some holes in the proofs
- Proofs about depth-optimality
- Proofs about size-optimality



These proofs are in
Hinze's paper, but i did
not get to that point.

Thanks

- Scan algebra - Fans, scans, \parallel , \gg
- PiWare - Plug, \parallel , \gg
- Proofs - \cong , composability
- Scans - The naive scan, scan combinators